D20 World History Generator

D20	Ancient History roll 3 times	Middle History roll 3 times	Recent History roll 3 times	NPCs combine 2, roll twice per era	Relics roll twice per era
1	Gods or Titans walked the earth	A religious reformation	A holy war	A just and powerful ruler	Bones and battlegrounds
2	Something fell from the heavens	A great plague	The fall of kingdoms and empires	A brilliant scientist	Mighty cities
3	Creatures came from the sea	The discovery of vast new lands	A world-changing discovery	A great humanitarian	Schools of magic
4	Gods created the universe	The rise of kingdoms and empires	Political or social upheaval	An evil and powerful ruler	Blood feuds
5	Everything was beautiful	A huge war	New philosophies and movements	A famous prophet	Massive structures
6	Life was captured and placed here	A natural disaster	Internal divisions fracture	A mighty warrior	Rituals and customs
7	Creatures came from the earth	A golden age	Something from the past has returned	A beloved martyr	Artificial or altered landscapes
8	Mighty heroes tamed the wilderness	Imperialist expansion and exploration	A powerful NPC goes missing	A misunderstood villain	Fine arts and crafts
9	Darkness and terrible creatures ruled	A powerful artifact was lost	Bureaucratic paralysis	A world-class idiot	A secretive faction
10	Powerful magic shaped the world	A war in the heavens	Bread and circuses	A daring explorer	Buried ruins
11	Huge beasts roamed the world	Mortals defied the gods	The conspiracies are coming true	A powerful wizard	Tales and songs
12	Natural forces ran amok	A new god or prophet emerged	Gold rules everything around you	A master trickster	Survivors and their descendants
13	The first cities were built	Huge technological advancements	New technology threatens the status quo	A soldier or commander	Powerful families
14	A mythical empire	Repression and tyranny	Magic is gaining strength and power	A star-crossed lover	A famous order or guild
15	An exodus	A deal was struck	A valuable new resource is discovered	An iconic artist/writer	Powerful technologies
16	Life was created or spread	A hero failed	A religious revival	A master engineer	Floating or underwater things
17	Visitors came from the stars	Ancient advancements were reversed	Armies are on the move	An explorer/adventurer	A doomsday device
18	Mountains rose before our eyes	A great migration	A new world power on the rise	A revolutionary	An unlikely alliance
19	Creation was corrupted	A lost empire	Expansion and exploration	A hoarder of treasure or artifacts	Abominable creations
20	The world was divided	New gods emerge	Territorial disputes	A true believer	Legendary beasts and monsters

"Combine" means to combine the results into a single element, i.e. to combine two results to define one NPC. It may be helpful to think of the first roll for Middle and Recent Histories as a "transition" from one era to the next, phrased as "but then…"